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/*
DTMF_SEND v 0.921/20171130 - a-gsmII 2.105/b-gsmgnss 2.105 send DTMF example utility
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*****IMPORTANT
NOTICE*****
"agsmII_basic_lbr.h", "agsmII_DTMF_lbr.ino" and "agsmII_basic_lbr.h",
"agsmII_DTMF_lbr.ino"
or,
"bgsmgnss_basic_lbr.h", "bgsmgnss_DTMF_lbr.ino" and "bgsmgnss_basic_lbr.h",
"bgsmgnss_DTMF_lbr.ino"
ARE REQUIERED IN ORDER TO RUN THIS EXAMPLE!!!!!!!!!!!!!!!!!!!!!!

Download the "a-gsmII kickstart for Arduino"/"b-gsmgnss kickstart for Arduino" from
here:
https://itbrainpower.net/downloads
Uncompress the archive and copy the files mentined above in the folder
where is this utility, then you can compile this code.

You may want to modify the variables found at lines 45==>49 (use the same values
used in DTMF RECEIVE)
*****END of
NOTICE*****

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Dragos Iosub, Bucharest 2017.
http://itbrainpower.net
*/
/*
edit C:\Program Files\Arduino\libraries\SoftwareSerial\SoftwareSerial.h
In order to make the Arduino serial communication (especially for Arduino Uno) with
a-gsmII/b-gsmgnss shield reliable you must
comment at line 42
#define _SS_MAX_RX_BUFF 64 ( will look like: // #define _SS_MAX_RX_BUFF 64 )
and add at next line
#define _SS_MAX_RX_BUFF 128
You just increased increase the RX buffer size speed for UNO and other snails...
*/
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//next 2 definition: leave them commented for standard connectivity over Software
serial
//#define usejLader           //un-comment this if you use micro and nano GSM 3G
adapter for ArduinoNano --Do not use it with a-gsmII/b-gsmgnss!!!!
//#define HARDWARESERIAL     //remove comment to use Serial1 for communication on
AT MEGA 2560...DUE..

//#define atDebug //uncomment this to debug serial communication with
a-gsmII/b-gsmgnss

int DTMFlength=100; //DTMF length in miliseconds - 90-100ms best value for manual
int DTMFpause=100; //pause length between DTMF in miliseconds - 90-100ms best
value for manual
//change next line to fit your destination number!
char destinationNumber[]=""; //usually phone number with International prefix eg.
*40 for Romania
char message[]="ABCD0123456789*#***"; //last 3 chars -*** are used as terminator
in DTMF_RECEIVE (take a look at DTMF_RECEIVE code)

/*do not change under this line! Instead, make one copy for playing with.*/
#define powerPIN 7//Arduino Digital pin used to power up / power down the modem
#define resetPIN 6//Arduino Digital pin used to reset the modem
#define statusPIN 5//Arduino Digital pin used to monitor if modem is powered

#if (ARDUINO >= 100)
#include "Arduino.h"
#if !defined(HARDWARESERIAL)
#include <SoftwareSerial.h>
#endif
#else
#include "WProgram.h"
#if !defined(HARDWARESERIAL)
#include <NewSoftSerial.h>
#endif
#endif

#if defined(HARDWARESERIAL)
#define BUFFDSIZE 1024
#else
#if defined(__AVR_ATmega1280__) /*AT MEGA ADK*/|| defined(__AVR_ATmega2560__) /*A
MEGA 2560*/|| defined(__AVR_ATmega32U4__) /*LEONARDO*/
SoftwareSerial agsmSerial(10,3); //RX==>10,TX soft==>3...read
#define BUFFDSIZE 1024
#else/*UNO*/
#define UNO_MODE //Arduino UNO
#define BUFFDSIZE 200 //240
#if defined usejLader
SoftwareSerial agsmSerial(3, 2); //RX==>3 ,TX soft==>2

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#else
    SoftwareSerial agsmSerial(2, 3); //RX==>2 ,TX soft==>3
#endif
#endif
#endif

#include "bgsmgnss_DTMF_lbr.h"

#define printDebugLN(x){Serial.println(x);}

int state=0, i=0, powerState = 0;
char ch;
char buffd[256];
//char IMEI[18];
unsigned long offsetTime;
int totalChars = 0;
int ready4SMS = 0;
int ready4Voice = 0;
char readBuffer[200];

void setup(){
    agsmSerial.begin(9600);
    Serial.begin(57600);
    clearagsmSerial();
    clearSerial();
    delay(10);

    modemHWSSetup(); //configure Arduino IN and OUT to be used with modem

    Serial.flush();
    agsmSerial.flush();
    delay(1000);
    Serial.println(F("a-gsmII/b-gsmgnss DTMF SEND example"));
    Serial.flush();

    if(strlen(destinationNumber)<1){
        Serial.print(F("destinationNumber not initialized. Edit DTMF_SEND_SS.ino and
set the destinationNumber(line 38) with your phone number.\r\n\r\nNow the program
will stop."));
        delay(1000);
        exit(0);
    }

    Serial.println(F("seat back and relax until a-gsmII/b-gsmgnss is ready"));
    delay(100);

    powerOnModem();

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clearBUFFD();
while(strlen(buffd)<1) {
    getIMEI();
    delay(500);
}

ready4SMS = 0;
ready4Voice = 0;

Serial.println(F("a-gsmII/b-gsmgnss ready.. let's run the example"));
Serial.print(F("a-gsmII/b-gsmgnss IMEI: ")); Serial.flush();
Serial.println(buffd); Serial.flush();
//setAUDIOchannel(20);
delay(1000);
}

void loop(){
    //char readFileBuffer[128];
    int callStatus;
    int res;
    int count=0;

    switch(state){
        case 0://check modem status
            if(!getModemState()) restartMODEM();
            else
                state++;
            i=0;
            res= 0;
            while(res != 1){
                res = sendATcommand("", "OK", "ERROR", 2);
                if (res != 1) {
                    if(i++ >= 10) {
                        printDebugLN(F("AT err...restarting"));
                        restartMODEM();
                    }
                }
                delay(500);
            }
            sendATcommand("+IPR=0;&w", "OK", "ERROR", 2);
            delay(2000);
            break;

        case 1:
            clearBUFFD();
            //next some init strings...
            aGsmCMD("AT+QIMODE=0", 200);
            aGsmCMD("AT+QINDI=0", 200);
            aGsmCMD("AT+QIMUX=0", 200);
    }
}

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aGsmCMD("AT+QIDNSIP=0",200);
offsetTime=0;
clearBUFFD();
state++;
break;

case 2:
printDebugLN(F("try CPIN..."));
if(!offsetTime) offsetTime = millis();
if ((millis() - offsetTime) > 20000) restartMODEM();
if(sendATcommand("+CPIN?","READY")==1){
offsetTime=0; state++;
printDebugLN(F("READY"));
}else{}
clearagsmSerial(); delay(100);
offsetTime = millis();
break;

case 3:
if(!offsetTime) offsetTime = millis();
if ((millis() - offsetTime) > 30000) restartMODEM();

printDebugLN(F("Query GSM registration?"));
res = registration(GSM);
if(res==1){
offsetTime=0; state++;
printDebugLN(F("READY, HOME NETWORK"));
}else if(res==5){
offsetTime=0; state++;
printDebugLN(F("READY, ROAMING"));
}else{
Serial.print(F("."));
}
offsetTime = millis();
break;

case 4: //init SIM/MODEM
printDebugLN(F("Query State of Initialization"));
if(sendATcommand("+QINISTAT","3")==1){
offsetTime=0; state++;
printDebugLN(F("READY"));
}else{Serial.print(F(".")); delay(100);}
clearagsmSerial(); delay(100);
offsetTime = millis();
break;

case 5://Modem full initialised?
if(!offsetTime) offsetTime = millis();
if ((millis() - offsetTime) > 5000) restartMODEM();

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clearBUFFD();
clearagsmSerial();

printDebugLN("It is Modem full initialised?"); delay(100);
setupMODEMforDTMFSusage();
delay(10000);
offsetTime = millis();
state++;
break;

case 6://let's send DTMF to the destination receiptment
if(!offsetTime) offsetTime = millis();
if ((millis() - offsetTime) > 5000) restartMODEM();

printDebugLN(F("Let's dial the receiptment!"));
//memset(readBuffer,0x00,sizeof(readBuffer));
//sprintf(readBuffer,"D%s;",destinationNumber);//prepare dial command
//printDebugLN(readBuffer);

printDebugLN(F("Waiting for remote to answer!"));

callStatus =-2;//go into loop and force dial
while(callStatus!=0) {
    if(callStatus < 0) {//no connection, BUSY, ERROR
        hangup();
        delay(2000);
        dial(destinationNumber);
    }
    delay(500);
    callStatus = getcallStatus();
}
printDebugLN(F("Answer...wait a while"));
delay(2000);//wait a little bit

while(getcallStatus()==0){//send DTMF, 20sec pause, until line is no connecte
sendDTMF(message);
printDebugLN(F("DTMF send, repeat in 5sec while hangup is detected"));
delay(5000);
}
printDebugLN(F("hangup detected"));

delay(10000);

printDebugLN(F("That's all folks!"));

delay(10000);

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offsetTime = millis();  
state++;  
break;
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default:  
    //restartMODEM();  
    delay(1000000);  
    //state=0;  
break;
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}
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}
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