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1  /*
2   gsm_UTILITIES v 0.921/20171130 - a-gsmII 2.105/b-gsmgnss 2.105
3   SIM/MODEM/NETWORK/POWER ON/POWER OFF utilities
4   COPYRIGHT (c) 2014-2017 Dragos Iosub / R&D Software Solutions srl
5
6  *****IMPORTANT
7  NOTICE*****
8  "agsmII_basic_lbr.h", "agsmII_SMS_lbr.ino"
9  or,
10 "bgsmgnss_basic_lbr.h", "bgsmgnss_SMS_lbr.ino"
11 ARE REQUIERED IN ORDER TO RUN THIS EXAMPLE!!!!!!!!!!!!!!!
12 Download the "a-gsmII kickstart for Arduino"/"b-gsmgnss kickstart for Arduino" from
13 here:
14 https://itbrainpower.net/downloads
15 Uncompress the archive and copy the files mentined above in the folder
16 where is this utility, then you can compile this code.
17
18 You may like to modify the variables found at line 52
19 *****END of
20 NOTICE*****
21
22 You are legaly entitled to use this SOFTWARE ONLY IN CONJUNCTION WITH
23 a-gsmII/b-gsmgnss DEVICES USAGE. Modifications, derivates and redistribution
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28
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30 but WITHOUT ANY WARRANTY; without even the implied
31 warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
32
33 Dragos Iosub, Bucharest 2017.
34 http://itbrainpower.net
35 */
36 /*
37 In order to make the Arduino serial communication (especially for Arduino Uno) with
38 a-gsmII/b-gsmgnss shield reliable you must
39 edit C:\Program Files\Arduino\libraries\SoftwareSerial\SoftwareSerial.cpp
40 comment at line 42
41     #define _SS_MAX_RX_BUFF 64 ( will look like: //#define _SS_MAX_RX_BUFF 64 )
42 and add at next line
43     #define _SS_MAX_RX_BUFF 128
44 You just increased increase the RX buffer size speed for UNO and other snails...
45 */
46 /*
47 Eventually, you may want to test activateTopSIM() or activateBottomSIM()...just add
48 code somewhere in the loop(), at the end of one case, like:
49 case xx:
50     ....some previous code
51     activateBottomSIM(); // or activateTopSIM()...Active SIM value will be stored in
52     activeSIM var
53     state=0;
54     ...in setup() function
55 Enjoy!
56 */
57 //">#define atDebug
58 //next 2 definition: leave them commented for standard conectivity over Software
59 serial
60 //">#define usejLader           //un-comment this if you use micro and nano
61 GSM 3G adapter for ArduinoNano --Do not use it with a-gsmII/b-gsmgnss!!!!
62 //">#define HARDWARESERIAL      //remove comment to use Serial1 for

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communication on AT MEGA 2560...DUE..

50
51 //change next to fit your destination number
52 char destinationNumber[]="";           //usually phone number with International prefix
eg. +40 for Romania
53
54 //void activateTopSIM(void){setActiveSIM(0);}//call this function if you want to
test/use the a-gsmII/b-gsmgnss primary SIM card
55 //void activateBottomSIM(void){setActiveSIM(1);}//call this function if you want to
test/use the a-gsmII/b-gsmgnss second SIM card
56
57 /*do not change under this line! Instead, make one copy for playing with.*/
58 #define powerPIN          7//Arduino Digital pin used to power up / power down the modem
59 #define resetPIN           6//Arduino Digital pin used to reset the modem
60 #define statusPIN          5//Arduino Digital pin used to monitor if modem is powered
61
62 #if (ARDUINO >= 100)
63     #include "Arduino.h"
64     #if !defined(HARDWARESERIAL)
65         #include <SoftwareSerial.h>
66     #endif
67 #else
68     #include "WProgram.h"
69     #if !defined(HARDWARESERIAL)
70         #include <NewSoftSerial.h>
71     #endif
72 #endif
73
74 #if defined(HARDWARESERIAL)
75     #define BUFFDSIZE 1024
76 #else
77     #if defined(__AVR_ATmega1280__) /*AT MEGA ADK*/ || defined(__AVR_ATmega2560__)
/*AT MEGA 2560*/ || defined(__AVR_ATmega32U4__) /*LEONARDO*/
78         SoftwareSerial agsmSerial(10,3); //RX==>10, TX soft==>3...read
79         #define BUFFDSIZE 1024
80     #else/*UNO*/
81         #define UNO_MODE //Arduino UNO
82         #define BUFFDSIZE 200 //240
83         #if defined usejLader
84             SoftwareSerial agsmSerial(3, 2); //RX==>3 ,TX soft==>2
85         #else
86             SoftwareSerial agsmSerial(2, 3); //RX==>2 ,TX soft==>3
87         #endif
88     #endif
89 #endif
90
91
92 #include "bgsmgnss_basic_lbr.h"
93
94 #define printDebugLN(x){Serial.println(x);}
95
96 int state=0, i=0, powerState = 0;
97 char ch;
98 char buffd[256];
99 //char IMEI[18];
100 unsigned long offsetTime;
101 int totalChars = 0;
102 int ready4SMS = 0;
103 int ready4Voice = 0;
104 char readBuffer[200];
105
106 void setup() {

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107     agsmSerial.begin(9600);
108     Serial.begin(57600);
109     clearagsmSerial();
110     clearSerial();
111     delay(10);
112
113     modemHWSetup(); //configure Arduino IN and OUT to be
114     used with modem
115
116     Serial.flush();
117     agsmSerial.flush();
118     delay(1000);
119     Serial.println(F("a-gsmII/b-gsmgnss UTILITIES example"));
120     Serial.flush();
121
122     if(strlen(destinationNumber)<1){
123         Serial.print(F("destinationNumber not initialized. Edit gsm_UTILITIES_SS.ino
124         and set the destinationNumber(line 41) with your phone number.\r\n\r\nNow
125         the program will stop."));
126         delay(1000);
127         exit(0);
128     }
129
130     Serial.println(F("seat back and relax until a-gsmII/b-gsmgnss is ready"));
131     delay(100);
132
133     powerOnModem();
134
135     //void activateTopSIM(void){setActiveSIM(0);}//call this function if you want to
136     //test/use the a-gsmII/b-gsmgnss primary SIM card
137     //void activateBottomSIM(void){setActiveSIM(1);}//call this function if you
138     //want to test/use the a-gsmII/b-gsmgnss second SIM card
139
140     clearBUFFD();
141     while(strlen(buffd)<1){
142         getIMEI();
143         delay(500);
144     }
145
146     ready4SMS = 0;
147     ready4Voice = 0;
148
149     Serial.println(F("a-gsmII/b-gsmgnss ready.. let's run the example"));
150     Serial.print(F("a-gsmII/b-gsmgnss IMEI: ")); Serial.flush();
151     Serial.println(buffd); Serial.flush();
152
153     printDebugLN(F("\r\n\r\nHEALTH AND SAFETY WARNING!!!!!!!!!!!!!!"));
154     printDebugLN(F("High power audio (around 700mW RMS)! You can damage your years!
155     Use it with extreme care when headset is connected."));
156     printDebugLN(F("We recomend to use maximum AT+CLVL=25, audio setup command in
157     order to limit the output power.\r\n\r\n"));
158     delay(5000);
159 }
160
161 void loop(){
162     int callStatus;
163     int res;
164     int i;
165     switch(state){
166         case 0://check modem status
167             if(!getModemState()) restartMODEM();
168             else

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162         state++;
163         i=0;
164         res= 0;
165         while(res != 1){
166             res = sendATcommand("", "OK", "ERROR", 2);
167             if (res != 1) {
168                 if(i++ >= 10) {
169                     printDebugLN(F("AT err...restarting"));
170                     restartMODEM();
171                 }
172             }
173             delay(500);
174         }
175         sendATcommand("+IPR=0; &w", "OK", "ERROR", 2);
176         delay(2000);
177     break;
178
179 case 1:
180     clearBUFFD();
181     //next some init strings...
182     aGsmCMD("AT+QIMODE=0", 200);
183     aGsmCMD("AT+QINDI=0", 200);
184     aGsmCMD("AT+QIMUX=0", 200);
185     aGsmCMD("AT+QIDNSIP=0", 200);
186     offsetTime=0;
187     clearBUFFD();
188     state++;
189     break;
190
191 case 2:
192     printDebugLN(F("try CPIN..."));
193     if (!offsetTime) offsetTime = millis();
194     if ((millis() - offsetTime) > 20000) restartMODEM();
195     if(sendATcommand("+CPIN?", "READY") == 1{
196         offsetTime=0; state++;
197         printDebugLN(F("READY"));
198     }else{}
199     clearagsmSerial(); delay(100);
200     offsetTime = millis();
201     break;
202
203 case 3:
204     if (!offsetTime) offsetTime = millis();
205     if ((millis() - offsetTime) > 30000) restartMODEM();
206
207     printDebugLN(F("Query GSM registration?"));
208     res = registration(GSM);
209     if(res==1){
210         offsetTime=0; state++;
211         printDebugLN(F("READY, HOME NETWORK"));
212     }else if(res==5){
213         offsetTime=0; state++;
214         printDebugLN(F("READY, ROAMING"));
215     }else{
216         Serial.print(F("."));
217     }
218     offsetTime = millis();
219     break;
220
221 case 4: //init SIM/MODEM
222     printDebugLN(F("Query State of Initialization"));
223     if(sendATcommand("+QINISTAT", "3") == 1{

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224     offsetTime=0; state++;
225     printDebugLN(F("READY"));
226 }else{Serial.print(F(".")); delay(100);}
227 clearagsmSerial(); delay(100);
228 offsetTime = millis();
229 break;
230
231 case 5://set audio channel
232     printDebugLN("Audio setup");
233     setAUDIOchannel(20);
234     offsetTime = millis();
235     state++;
236     break;
237
238
239 case 6://let's dial remote
240     if(!offsetTime) offsetTime = millis();
241     if ((millis() - offsetTime) > 5000) restartMODEM();
242
243     printDebugLN("Try to dial the receipement! After answer, the call can be
244 released hanging up from remote.");
245
246     callStatus =-2;//go to loop and force dial
247     while(callStatus!=0) {
248         if(callStatus < 0) {//no connection, BUSY, ERROR
249             hangup();
250             delay(2000);
251             dial(destinationNumber);
252             printDebugLN("Let's dial receipement!");
253             printDebugLN("Waiting for remote to answer!");
254         }
255         delay(750);
256         callStatus = getcallStatus();
257     }
258     printDebugLN(F("Answer...wait a while"));
259     delay(2000);//wait a little bit
260
261     while(getcallStatus()==0){//pooling for line status
262         Serial.print(F("."));
263         delay(1000);
264     }
265     printDebugLN(F("\r\nhangup detected"));
266
267     printDebugLN("Call released");
268     delay(5000);//wait a little bit
269
270     clearBUFFD();
271     clearagsmSerial();
272
273     delay(10000);
274     offsetTime = millis();
275     state++;
276     break;
277
278 default:
279     printDebugLN("That's all folks!");
280     delay(100000);
281     restartMODEM();
282     //state=0;
283     break;
284 }
```

285

286 }

287